# "Look Away from the Screen": Making Online Learning Three-Dimensional

Recently, teachers have expanded their knowledge of synchronous and asynchronous tech tools for online teaching; however, we must recognize the reality of screen fatigue and provide a break from the virtual.

#### In this webinar, we will:

- examine how to push the boundaries in online classes from one-dimensional screens to students' three-dimensional environments
- reflect on how to diversify activities in online environments
- discover how to combine digital learning with off-screen activities to enhance student motivation, engagement, and general well-being









### Anna Ciriani-Dean



Anna was a U.S. Department of State English Language Fellow in 2019-2020 and a Virtual Fellow in 2020-2021. Prior to her fellowship, she worked as an ESL and composition instructor, assessment specialist, and professional writing-center consultant at universities and educational companies around the Greater New York City Area.

Anna is a native bilingual speaker of English and Italian and an avid language learner, with proficiency in French, German, Armenian, and Hindi. Anna holds a master's degree in Applied Linguistics and TESOL from Teachers College, Columbia University, and has worked with learners of English and other languages since 2009.









# "Look Away from the Screen": Making Online Learning Three-Dimensional





http://creativecommons.org/licenses/by/4.0/

© 2021 by Anna Ciriani-Dean. "Look Away from the Screen": Making Online Learning Three-Dimensional for the American English Live Teacher Professional Development Series, sponsored by the U.S. Department of State with funding provided by the U.S. government and administered by FHI 360. This work is licensed under the Creative Commons Attribution 4.0 License, except where noted. To view a copy of the license, visit:

### **Session Roadmap**

- Discuss the effects of virtual learning on student motivation, engagement, and well-being
- Identify three learning styles and their role in differentiating learning
- Explore three ideas to make your lessons "three-dimensional"



Think about your own experience teaching online in the past year or more.

How comfortable do you feel teaching online?

What kinds of synchronous and asynchronous tools do you use?



### **Educational Technology**

Teachers have become experts in educational technology tools.





















# Think about your own experience teaching online. How do you feel after a day of virtual classes?



### "Zoom Fatigue"

- Close-up eye contact
- Reduced mobility
- Cognitive load

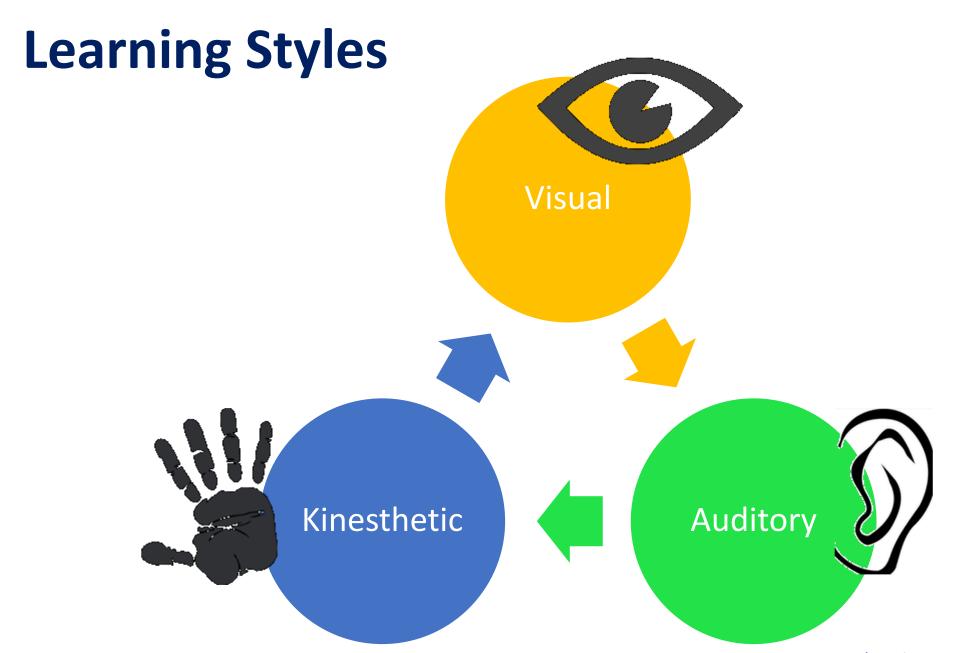
(Bailenson, 2021)



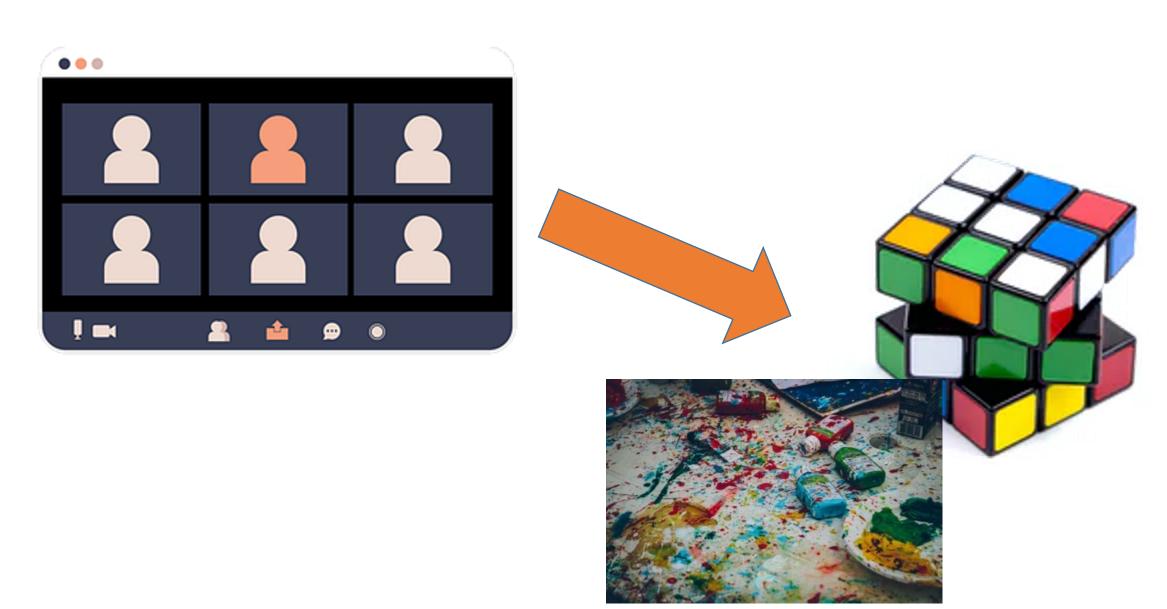
### Each student learns differently.

# What learning styles or learning preferences have you heard of?

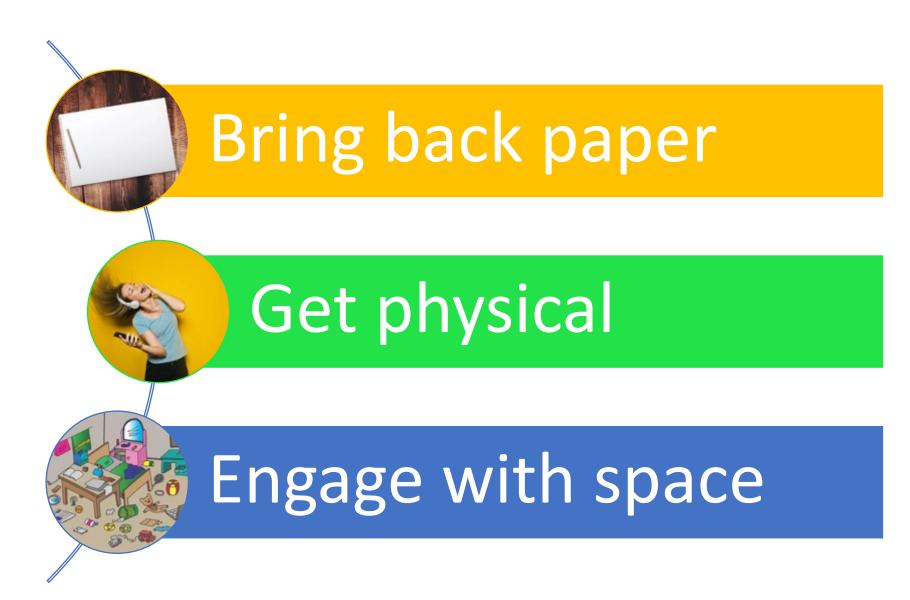




# Make Learning "Three-Dimensional"



### Make Learning "Three-Dimensional"



# Bring back paper - #1



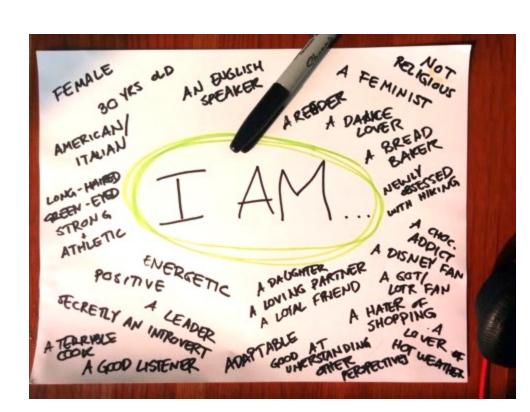
Idea 1: Identity Map



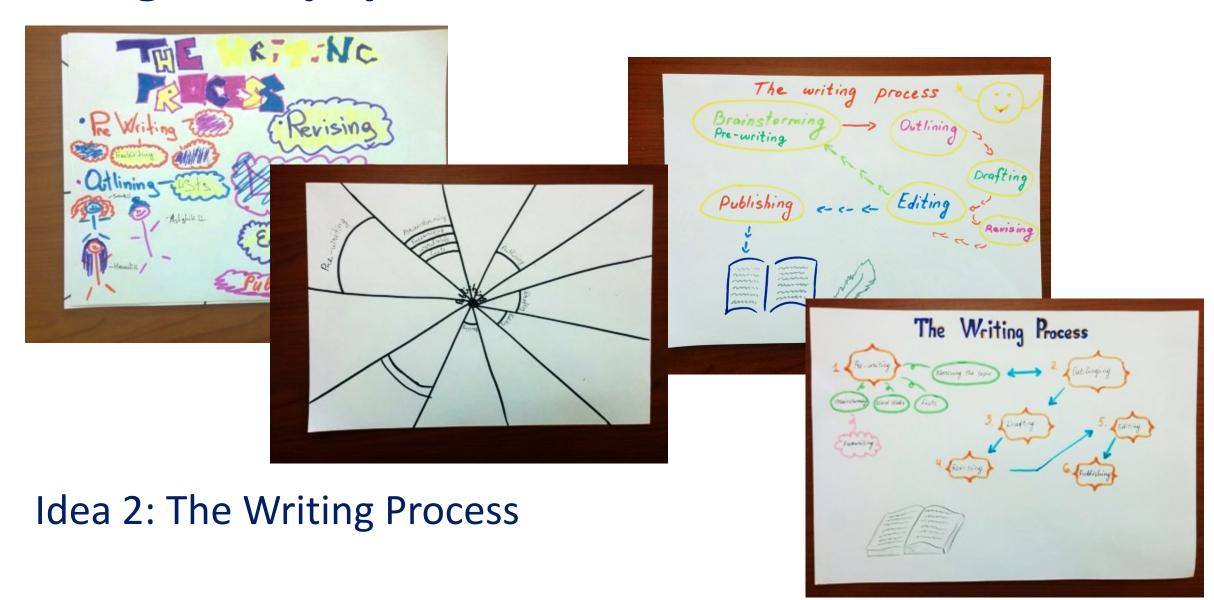
### Bring back paper - #1

### Language focus:

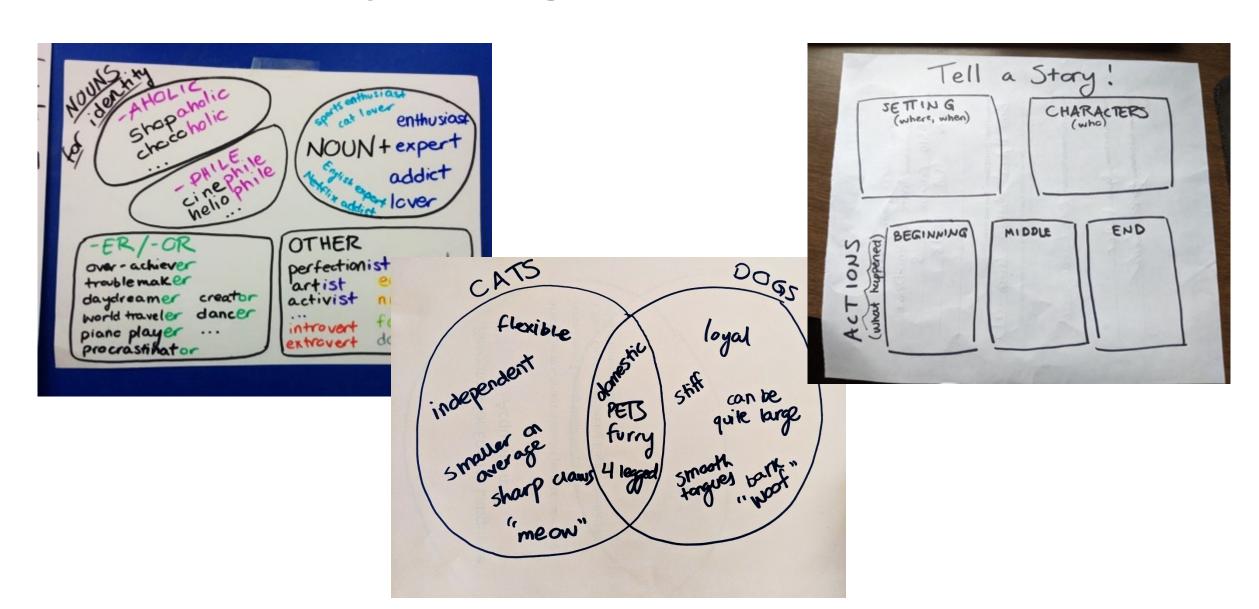
- Simple present be (I am.... She is....)
- Adjectives (personality, mood, etc.)
- Compound nouns and noun endings (a chocolate addict, a Disney fan, a dance lover, a chocoholic, a daydreamer)



# Bring back paper - #2



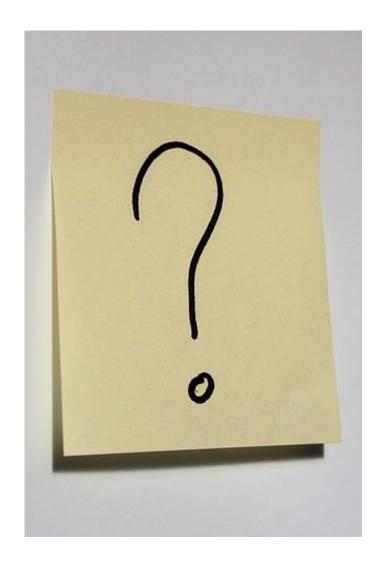
### ... More Graphic Organizers



### **Bring back paper**

What kinds of activities do you have students do on paper during synchronous classes?

Tell us in the chat!



### **Bring back paper**

#### **Considerations:**

- Students can hang their artwork in their room as a reminder.
- Tell students what materials they need ahead of time.
- Allow students to share their work online.





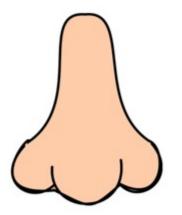
TPR = Total Physical Response

→ teaching using physical movement



#### Idea 1: Words with Gestures

- Ask students to turn cameras on and explain that they will move and speak.
- Teach students a set of words with associated gestures.
- Call out one word at a time (or have a student call them out).
- Students do the gesture every time they hear the word.

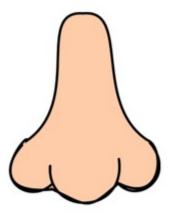






#### **Variations:**

- Written words: show the written word and students do the gesture
- Flip it: one student does the gesture, others repeat or spell the word

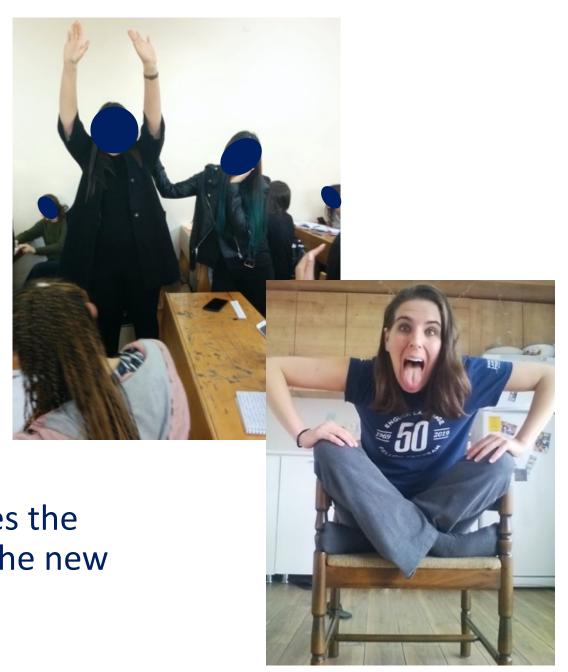






#### Idea 2: Statues

- Give each student a pose description.
- Split into pairs (breakout rooms).
- Each student performs his/her pose for a partner.
- The partner takes notes and describes the pose.
- Switch partners. Each partner describes the pose that their previous partner did. The new partner must recreate the pose!



### Language focus:

- Body parts
- Actions
- Present continuous or imperative verbs



# **Get physical**

What kinds of activities have you done to get students moving?

Tell us in the chat!



# **Get physical**

#### **Considerations:**

- Turning on cameras
- Make it a routine from the beginning!



### **Engage with space**



What do you see in this bedroom? Type one thing you see in the chat!

### **Engage with space - #1**



Idea 1: Guess What—in 3-D!

- Students find several objects in their house that fit a certain category and show them to their classmates.
- They describe one of the objects in as much detail as possible to their classmates, without saying what it is.
- The classmates guess which object it is.

### **Engage with space - #1**

#### **Variations:**

- Categories
  - Where it is found
  - What it is used for
  - What letter it starts with
- 10 Questions game
- Describe how it is used

### Language focus:

- Vocabulary
- Yes/No question formation
  - Passive voice

### **Engage with space - #2**



Idea 2: Real-Life Pictionary

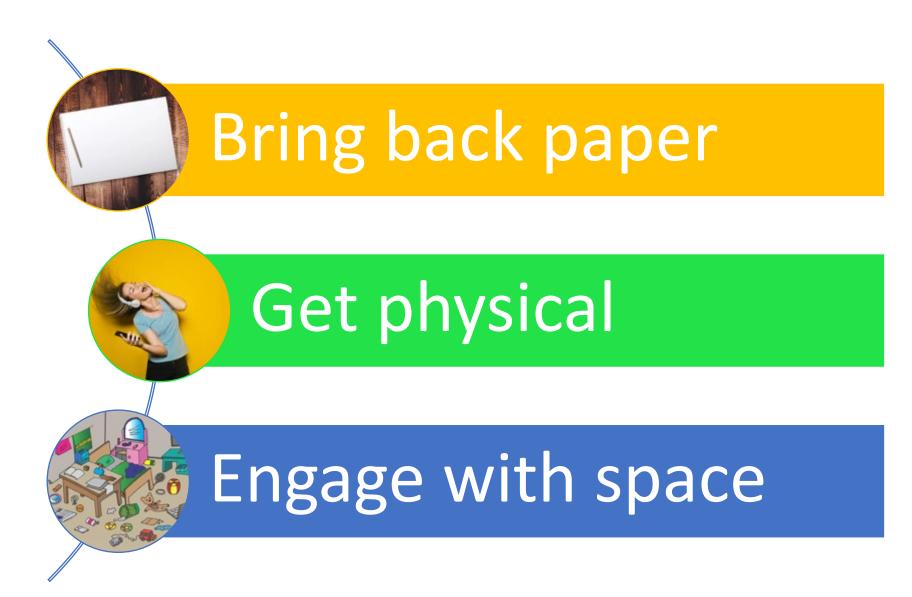
- Students look outside their window or observe something in their house.
- Time for freewriting (3-5 mins).
- In pairs:
  - Student 1 shares observations.
  - Student 2 draws what Student 1 describes.

## **Engage with space**

How else can we get learners to engage with their surroundings during online classes? Tell us in the chat!



### Make Learning "Three-Dimensional"



### **Engage with space**

### Which activity are you most interested in trying in class?

- → Identity Map
- → The Writing Process
- → Graphic Organizers
- → Words with Gestures
- → Statues
- → Guess What
- → Real-Life Pictionary



### References

- American English for Educators (March 24, 2021). Differentiating Instruction
   (Online!) for Equity in Learning [Video]. Youtube.
   https://www.youtube.com/watch?v=FfGm6m112\_o&list=PL7BlTIDdOgZK4qDu5WL8u3VvMwqguO\_f1&index=3
- American English for Educators. Teachers Corner: Movement in the Classroom.
   https://americanenglish.state.gov/resources/teachers-corner-movement-classroom
- Bailenson, J.N. (2021). Nonverbal Overload: A Theoretical Argument for the Causes of Zoom Fatigue. *Technology, Mind, and Behavior, 2*(1). <a href="https://doi.org/10.1037/tmb0000030">https://doi.org/10.1037/tmb0000030</a>
- Barbe, W.B., Swassing, R.H., & Milone, M.N. (1979). *Teaching through modality strengths: concepts practices.* Columbus, Ohio: Zaner-Bloser.

### Reflection Questions

- 1. Think about how your students might feel mentally and physically after an online learning session. Is there anything you might change in your classroom routines to help students feel more energized and engaged?
- 2. What types of movement-based activities would work well in your online or hybrid classes?
- 3. When in an online class meeting might you include movement or "away from the screen" 3-D activities? Why?





